THE

CENTURY

(May be adjusted to suit the needs of each course.)

## Required

- Official Scout uniform(s) for your current Scouting position (*Note:* A complete uniform includes the official shirt; shorts, long pants, skirts, or culottes; socks; and belt. A neckerchief and slide will be provided for the course starting the middle of day one. You should bring yours for the first part of the day.)
- Scout activity uniform(s) (Note: An activity uniform includes a Scout T-shirt or knit shirt and Scout shorts, long pants, skirts, or culottes.)
- Shoes or boots (not white, please).
- Scout cap (baseball-type, representing the Scouting program with which you are associated).
- Please do not wear headgear inside buildings.
- Windbreaker or jacket.
- Rain gear (poncho or rain suit)
- Undergarments
- Handkerchiefs
- Sunscreen; Insect repellent
- Tent with mosquito netting; Please check for course need)
- Ground pad, air mattress, or cot. This will make your sleeping warmer and more comfortable.
- Sleeping bag
- Flashlight with spare batteries/bulb
- Pocketknife or multiple tool-type knife (no fixed-blade knives)
- Medication in <u>labeled containers please</u>
- Toiletries
- Towels and washcloths
- Pens, pencils, pocket notebook
- Canteen or water bottle
- Handbook for your Scouting program
- Backpack for carrying your gear to and
- from the site of the outdoor experience.

- Optional
- Pillow
- Shoes or slippers for keeping indoors cleaner and free from dirt/mud.
- Change of shoes
- Moccasins or camp slippers
- Shower footwear
- Sunglasses
- Religious book(s)
- Books of camp songs, skits, etc.
- Camera and film

## **\*** NOTES:

- Many (or most) camps do not allow open fires, which include fires or even charcoal in fire rings. Propane may always be used and some cases fire barrels may be used. Courses, especially early or late in the summer, can receive snow. Rain may occur any time of year. In any case, night may be cold. Consequently, it is recommended to bring warm clothes that may include rain gear, warm coats, gloves, and warm sleeping gear.
- A conservation project is included on course. You may want to bring work gloves and other tools as requested by your course.
- The following electronic devices may not be used during a course: cellular telephones, pagers, radios, televisions, CD players, tape players, and any other devices that could interrupt Wood Badge presentations or activities. Please do not bring them.